

## HELLENISTIC WEAPONS

### MILITARY MELEE

#### *One-Handed*

Weapon	Prof.	Damage	Range	Price	Weight	Group	Properties	Special Features
Kopis	+2	1d6	_	30 gp	2 lb.	Light blade	Off-Hand	+2 to damage when mounted
Xiphos	+3	1d6	_	20 gp	2 lb.	Light blade	Off-Hand	Can be used immediately if you drop your main weapon

#### *Two-handed*

Weapon	Prof.	Damage	Range	Price	Weight	Group	Properties	Special Features
Sarissa	+2	2d4	_	25 gp	11 lb.	Polearm	Reach	Reach of 3; +1 to hit and damage when in phalanx formation. Flanking opponents receive a +2 to hit and damage.

### SIMPLE RANGED

Weapon	Prof.	Damage	Range	Price	Weight	Group	Properties	Special Features
Pelta	+2	1d6	10/20	3gp	11 lb.	Javelin	Light throw	-2 damage against targets with heavy armour

## HELLENISTIC ARMOUR

Muscle Cuirass (Heavy)	Armour Bonus	Minimum Enhancement Bonus	Check	Speed	Price (gp)	Weight	Special Features
Bronze	+4	-	-1	-	37 gp.	25lb	-
Herculean	+7	+4	-1	-	special	25lb	-

  

Shields	Armour Bonus	Minimum Enhancement Bonus	Check	Speed	Price (gp)	Weight	Special Features
Hoplion	+2	-	-2	-1	20 gp	15lb	+1 to AC when in phalanx formation

**Phalanx Formation:** Two or more allies are in phalanx formation when they are adjacent, facing the same direction, and are using both sarissas and hoplons.