

ROMAN WEAPONS

SIMPLE MELEE

One-Handed

Weapon	Prof.	Damage	Range	Price	Weight	Group	Properties	Special Features
Dolabra	+1	1d6+1	–	2 gp	1 lb	Light blade	Off-Hand	-
Pugio	+3	1d4+1	–	4 gp	2 lb	Dagger	Light blade	-

Two-handed

MILITARY MELEE

One-Handed

Weapon	Prof.	Damage	Range	Price	Weight	Group	Properties	Special Features
Gladius	+3	1d6	–	15 gp	2 lb.	Light blade	Off-Hand	-
Spatha	+3	1d8	–	25 gp	4 lb.	Heavy blade	Versatile	-
Hasta	+2	1d6+2	–	15 gp	7 lb.	Spear	Reach	-

Two-handed

Weapon	Prof.	Damage	Range	Price	Weight	Group	Properties	Special Features
Hasta	+2	1d6+2	–	15 gp	7 lb.	Spear	Reach	Reach 2

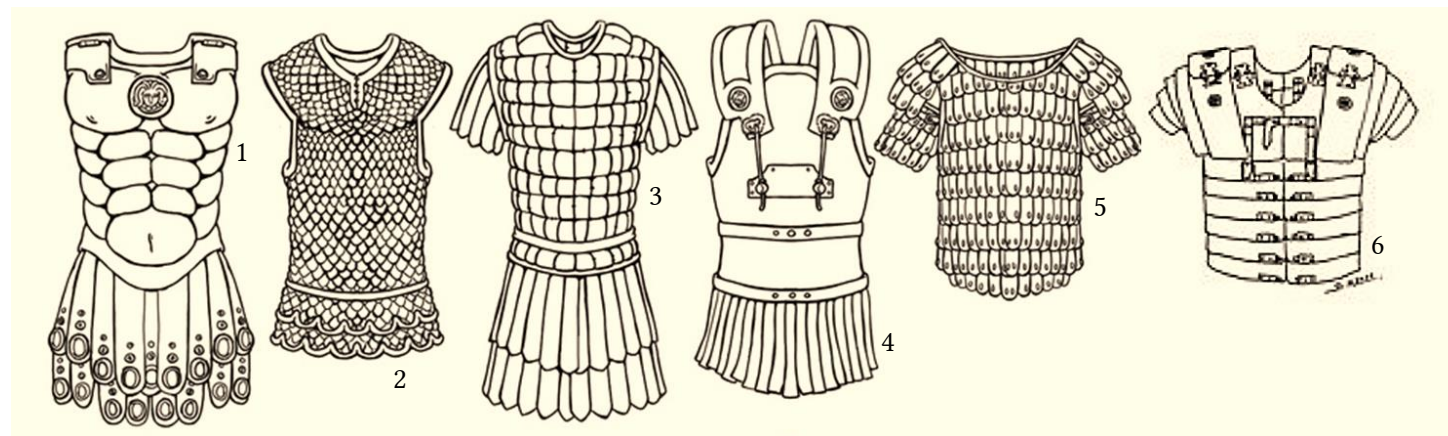
MILITARY RANGED

Weapon	Prof.	Damage	Range	Price	Weight	Group	Properties	Special Features
Pilum	+3	1d6	10/20	6 gp	3 lb.	Javelin	Heavy throw	-
Arcus	+2	2d4+1	17/34	30 gp	3 lb.	Bow	Load free	-

ROMAN ARMOUR

All Roman armour listed below includes pteruges (bands of leather and metal that hang from the waist).

Chain shirt (Heavy)	Armour Bonus	Minimum Enhancement Bonus	Check	Speed	Price (gp)	Weight	Special Features
Lurica Hamata	+4	-	-1	-	30 gp	35 lb.	-
Scale shirt (Heavy)	Armour Bonus	Minimum Enhancement Bonus	Check	Speed	Price (gp)	Weight	Special Features
Lurica Squamata	+5	-	-1	-1	35 gp	35 lb.	-
Lamellar	+5	-	-1	-1	35 gp	35 lb.	-
Lurica Segmentata	+5	-	-1	-1	35 gp	35 lb.	-
Vulcan Lurica Segmentata	+7	+4	-1	-1	special	35 lb.	-
Breast plates (Heavy)	Armour Bonus	Minimum Enhancement Bonus	Check	Speed	Price (gp)	Weight	Special Features
Linothorax	+6	-	-1	-1	40 gp	40 lbs	-
Cuirass	+6	-	-1	-1	40 gp	40 lbs	-
Vulcan Cuirass	+9	+4	-1	-1	40 gp	40 lbs	-
Shields	Armour Bonus	Minimum Enhancement Bonus	Check	Speed	Price (gp)	Weight	Special Features
Parma (light)	+1	-	-	-	8 gp	4 lb.	-
Scutum (heavy)	+3	-	-3	-2	12 gp	17 lb.	-



1. Cuirass; 2. Lorica squamata; 3. Gambeson; 4. Linothorax; 5. Lamellar; 6. Lorica segmentata